



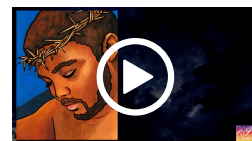
THE INVITATION

"The resurrection means that life is stronger than death. It tells us that there is no place where God's love cannot reach us." -Henri Nouwen

In Godly Play, the spirituality of all ages is nurtured through wonder, narrative, rhythm, and play. We invite you individually or in community to experience a story, reflect, and respond, engaging in some of the rhythms in this guide.

FACES OF EASTER VII

Jesus died. The sky grew dark... Saturday was so quiet you could almost hear the earth breathing. On Sunday, it was the women who had the courage to go to the tomb just to be close to Jesus... When they looked inside the tomb it was empty. Jesus had died on the cross, but somehow he was still with them as he is with us...



[WATCH STORY HERE](#)

WE WONDER

Wondering is an open-ended practice where each person makes meaning for themselves. Engaging in active listening and being present with one another, there are no right answers but rather opportunities to say, "I wonder that too."

At the end of this story, we wonder together:

I wonder what part of the story you like best?

I wonder what part of the story is the most important part?

I wonder where you are in the story? What part of the story is about you?

I wonder if there is any part of the story we can leave out and still have all the story we need?



WE RESPOND

When we respond to the story or to anything that may be present in our lives, the focus for this time is on process and not product. Whether it's coloring, drawing, sculpting with clay, reading, meditating, the gift of this time and space should support each person to express themselves in the way they see fit.

BLESSING

May you have the courage to see both the crucifixion and Easter knowing that though Jesus died on the cross, he was somehow still with the apostles just as he is still with us.

May you bask in the Mystery of Easter wondering how it makes a difference.

ADDITIONAL RESOURCES

Tune in to our podcast, [Mess Makes Meaning](#) or visit our Everyday Godly Play page [HERE](#).

